

S³ Creative Arts Presentation Scoring Sheet (Scores entered electronically using Google forms)

<p>Judge ID #</p> <p>Judges should provide fair and consistent evaluations. In particular, judges should consider the student status (undergraduate vs. graduate students) and be open to the type of methodologies employed by the student, even if these methodologies are new and unfamiliar. The judges are also expected to be encouraging, supportive, and engaging through thoughtful discussion and questions. Judges have been assigned a 4 digit (1000- 1999) identification code. This is located in the email they have received with their assigned sessions and it will be printed on their badge. This MUST be entered when using the online scoring system.</p>	<p>Student Abstract #</p> <p>Student Status</p> <p><input type="checkbox"/> Undergraduate</p> <p><input type="checkbox"/> Masters</p> <p><input type="checkbox"/> Doctoral</p> <p>Every student presentation is assigned a 3 digit (100-999) abstract number. This number can also be found in the S³ program and will be on the student's badge. Judges MUST enter this number when they are scoring. Moderators can announce this number when introducing the student presenter.</p>
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Category	Exceptional	Excellent	Proficient	Sufficient	Insufficient
Organization refers to the quality and completeness of information presented. Moreover, the performance should be well timed and well-paced and make use of the entire time allotment.	5	4	3	2	1
Originality refers to the creativity or innovative idea of the project, design or approach. The project should be original and imaginative and display	5	4	3	2	1

independent and/or creative thought. The design/approach should expand on established ideas or introduce new ideas.					
Significance refers to the importance or worth of the project. This category addresses the question of whether it was a worthwhile project to conduct and would make a meaningful contribution to the discipline. For the creative artist, significance is realized through a meaningful relationship of a particular work.	5	4	3	2	1
Methodology refers to the process in which an artistic work is created. The description of how presenters have used tools, training, and/or techniques to create their work should be evaluated. For a performance/visual arts presentation, the approach should demonstrate artistry in a thought provoking way.	5	4	3	2	1
Technical Skill of Artist refers to the style of the presenter and the quality of the presentation and performance. Technical skills should be apparent, and the presentation and performance were well crafted with few errors.	5	4	3	2	1
Clarity refers to the clearness of the presentation. The subject matter was	5	4	3	2	1

presented in a manner that is understood by the reader, listener or observer.					
Interaction with Audience (Q&A) e refers to the presenter's effectiveness in communicating the answers to questions posed by audience members. The reasoning used for the answer was clear, concise and understood. Interest and enthusiasm were displayed during the presentation and performance. Voice, mannerisms and body language were appropriate.	5	4	3	2	1
Total Score: /35					

Comments

